

**Judge: Scott Noto**

**Weekly Schedule:**

		Monday	Tuesday	Wednesday	Thursday	Friday
Noto	AM:	EH/Trial	Settlement Conf	Trials	Time Reserved	Motions
	PM:	EH/Trial	Misc	Misc	Settlement Conf	Misc

**Hearings:** Judge Noto will be handling settlement conferences remotely and other hearings will be done in person.

Judge reserves the right to make exceptions to this arrangement. Make sure you read your paperwork carefully and contact his/her clerk if you have questions.

**In Person Hearing Protocols:**

- Persons experiencing fever or other symptoms consistent with COVID-19 should not attend in person hearings and are encouraged to seek testing
- Unvaccinated persons should wear a facial covering within the building (the temporary removal of a facial covering for essential functions such as identification only adds marginal risk and is acceptable)
- The spacing of individuals will be done, within reason, to maximize social distancing
- Unessential personal contact and crowding will be avoided
- Facial coverings will be available

**Procedure for requesting Remote or In-Person Hearings:**

If you would like to request that your hearing be changed from in-person to remote, or vice versa, submit a written request to the judge's staff at least 2 weeks prior to the hearing with the following information:

1. Your name
2. Hearing date and time
3. Your reason for requesting a remote hearing

The judge's staff will contact you with a response, and if applicable, a zoom address to attend the hearing virtually at least one business day before the hearing date.

**Staff Contacts:**

Angela Artale: [angela.artale@kentcountymi.gov](mailto:angela.artale@kentcountymi.gov) 616-632-5204

Kristen Brink: [kristen.brink@kentcountymi.gov](mailto:kristen.brink@kentcountymi.gov) 616-632-5203

Zoom Address: 744 918 9622

Join Zoom URL: <https://miscao.zoom.us/j/7449189622>

YouTube Channel: [https://www.youtube.com/channel/UCMcN3nuQFTgQp4J\\_oqebteA](https://www.youtube.com/channel/UCMcN3nuQFTgQp4J_oqebteA)

Referee: John Kmetz